

RULES SPECIFIC TO 9/U & 8/U MATCHES

Ball 508mm to 609mm circumference) Size 4
Leather or suitable synthetic material. Well inflated.

Injury Time

Further to Rule 9.3 in the [2018 IFNA Rules](#) the following will apply:

If the umpire deems that the match will be able to continue quickly, the injured player **MAY** be treated and remain on court however the match **MUST** recommence after a ONE-minute interval.

Common sense should apply and if it is obvious that the player needs to leave the court to be treated (and/or comforted) then this should be completed in the normal 30 second change over.

Umpires should be considerate of the young age of these players and treat all instances of injury and blood in consultation with the coach/primary care giver.

Duration 4 x 12 mins quarters, standard breaks will apply.

Umpires To use simple language and explain decisions.
Adopt an encouraging and pleasant manner to ensure an open and free-flowing game, particularly in setting up penalties and throw-ins, etc.
The umpire should use common sense to ensure that “spirit of the game” is not lost overcalling the game.

Draw in Major Round matches

In the event of a draw in **Semi Final & Preliminary Final** match the following applies:

- There shall be a two (2) minute interval at the end of full time. Substitution and/or team changes are permitted.
- Extra time of two halves of six (6) minutes shall be played.
- Teams change ends at half time with an interval of one minute, substitutions are allowed.
- Teams can change ball at this break
- The Centre Pass is taken by the team entitled to the next Centre Pass.
- In the event of a tie remaining at the end of extra time, a visual signal shall be used to indicate that play shall continue until **one team scores a goal**.

In the event of a draw in **Grand Final** match the following applies:

- Conditions as for Semi and Preliminary Final except
 - If there is still a draw at the end of the extra time, then **both teams will be declared winners**